

Preface

Imagine that you have a very persistent piano teacher insisting that you study notes and practice scales for three years before you are allowed to listen to or play any real music. How is that going to affect your level of inspiration? Are you going to attend every lesson with passion or practice absolutely ignited with energy? Abstract algebra is like piano playing. You can kill your inspiration and motivation spending years on formalism before seeing the beauty of the subject. This book is written with the intent that every chapter should contain some real music, matters which involve practice of the notes and scales in a surprising and unexpected way. It is an attempt to include a lot of non-trivial and fun topics in an introductory abstract algebra course. Having inspiring goals makes the learning easier. The topics covered in this book are numbers, groups, rings, polynomials and Gröbner bases.

Knowledge of linear algebra and complex numbers is assumed in some examples. However, most of the text is accessible with only basic mathematical topics such as sets, maps, elementary logic and proofs.

Gröbner bases are usually not treated at an undergraduate level. My feeling four years ago when including this topic in the syllabus at Aarhus was one of hesitation. I was afraid that the material would be too advanced for the students. It turned out that the students liked the concrete nature of the material and enjoyed the non-trivial computations with polynomials. They found it easier than the traditional topics of groups and rings.

Unlike most treatments on Gröbner bases, I have not included any implementations of algorithms in a pseudo-language. My personal experience is that it disturbs the flow of the mathematics when teaching the basic ideas of the algorithms. Once the mathematical concepts and a few examples are understood, it is easy to extract the algorithms for implementation on a computer. In fact

students are very much encouraged to experiment using a computer algebra system especially when learning about numbers and Gröbner bases.

Chapter 1 is on numbers. It is mostly based on the RSA cryptosystem and the mystery that it seems much easier to multiply numbers than to factor them. The 617-digit number on the cover of this book is a product of two prime numbers. If you can find them you should write to RSA Labs and claim the \$200, 000 prize. Going through the first chapter you will learn basic number theory: division with remainder, congruences, the Euclidean algorithm, the Chinese remainder theorem, prime numbers, how prime numbers uncovered the infamous FDIV bug in Intel's Pentium processor, Fermat's little theorem and how it is used to produce 100-digit prime numbers for the modern information age, three modern algorithms for factoring numbers much faster than by trial division, quadratic residues and the quadratic reciprocity theorem (which will be proved in Chapter 4).

The level of abstraction is increased in Chapter 2. Here the mathematical object is a group. A group is defined using a composition on a set and it satisfies three simple rules. This definition has proved extremely important and invaluable to modern algebra. You get a framework for many proofs and concepts from basic number theory. We treat the basics of group theory, the symmetric and alternating groups, how to solve the 15-puzzle using groups, actions of groups, counting and the Sylow theorems.

In Chapter 3 we treat rings. A ring is an abelian group with multiplication as an added composition. We touch briefly on non-commutative rings, with the quaternions as an example. We then move on to commutative rings, Freshman's Dream, fields, domains, principal ideal domains, Euclidean domains and unique factorization domains. The Fermat two-square theorem (every prime number leaving a remainder of 1 when divided by 4 can be written as a sum of two unique squares (e. g. $13 = 3^2 + 2^2$)) is a prime example in this chapter. You will see the infinitude of prime numbers leaving a remainder of 1 when divided by 4, further use of quadratic residues and an effective algorithm for computing the two squares in the two-square theorem.

Polynomials form a central topic. In Chapter 4 we treat polynomials in one variable. Here the highlights are: cyclotomic polynomials, a proof of the law of quadratic reciprocity using only basic properties of rings of polynomials, how to use floating point arithmetic to compute the order of specific elements in a well known cyclic group, the ElGamal cryptosystem, the infinitude of prime numbers congruent to 1 modulo a natural number > 1 and the existence and uniqueness of finite fields, along with algorithms for factoring polynomials over finite fields.

In Chapter 5 polynomials in several variables and Gröbner bases are treated. Gröbner bases form an exciting and relatively new branch of algebra. They are very concrete and computational. The distance from understanding the abstract concepts involved to computing with them is small. They provide a framework for solving non-linear equations (used in most computer algebra systems) with applications in many areas inside and outside algebra. In Chapter 5 you will see term orders, the fundamental Dickson's lemma, the division algorithm for polynomials in several variables, the existence of Gröbner bases, Hilbert's basis theorem, Buchberger's S -criterion and algorithm, how to write $X^4 + Y^4$ as a polynomial in $X + Y$ and XY (like writing $X^2 + Y^2$ as $(X + Y)^2 - 2XY$) using Gröbner bases and how to solve certain non-linear equations in several variables systematically.

A few exercises are marked **HOF**. This indicates that they are “hall of fame” exercises, far beyond what is required in an introductory abstract algebra course. They usually call for an extraordinary amount of ingenuity. A student capable of solving one of these deserves to be inducted into the hall of fame of creative problem solvers. A hall of fame museum can be suitably maintained using a course home page.

Suggestions for teaching a one-semester course

The book contains too much material for a one-semester course in introductory abstract algebra. So, a selection of material must be made. A possible procedure would be to leave out factoring algorithms from Chapter 1, quadratic reciprocity from Chapters 1 and 4 and the Sylow theorems from Chapter 2. This plan would give a one-semester course ending with Gröbner bases; it would cover the usual topics in an introductory course.

Leaving out Gröbner bases completely, Chapters 1 through 4 would form an in-depth traditional introductory abstract algebra course with many examples.