

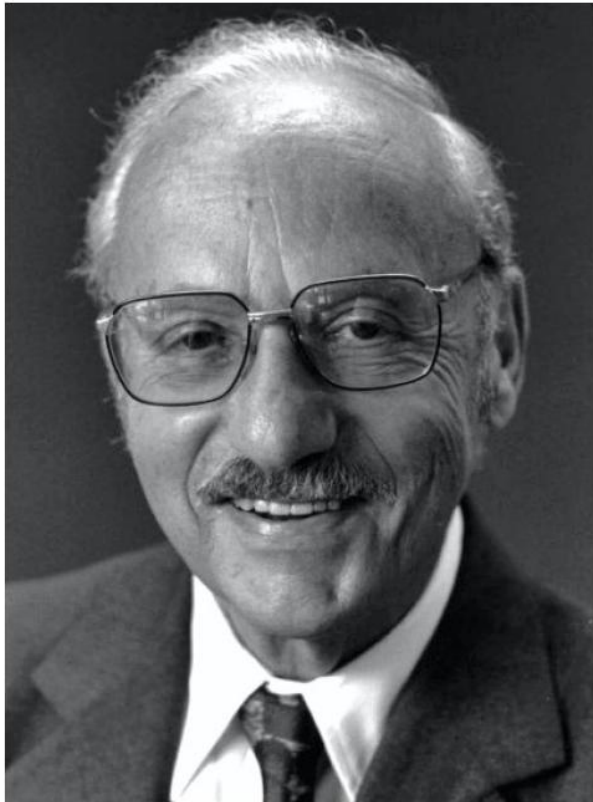
Introduction to Optimisation:

# Simplex Method

Lecture 3

Lecture notes by Dr. Julia Memar and Dr. Hanyu Gu and with an acknowledgement to Dr.FJ Hwang and Dr.Van Ha Do

# Simplex method



George Dantzig (1914 - 2005) invented the simplex method in 1947.

In 1954 Dantzig together with Orchard Hays developed the revised simplex algorithm.

# Simplex method

- Simplex demonstration
  - [https://youtu.be/k9em\\_7B6298?si=XVchpO-RjaPbMgUf](https://youtu.be/k9em_7B6298?si=XVchpO-RjaPbMgUf)
  - [https://youtu.be/k9em\\_7B6298?si=dgRTTLFmEuFTiacS](https://youtu.be/k9em_7B6298?si=dgRTTLFmEuFTiacS)
- Simplex method performs an efficient search of the extreme points (i.e. bfs) of the feasible region. The method usually starts from the bfs where all original decision variables are zeros.
- Then it “greedily” (in the sense that the objective function value is getting improved) moves from one extreme point (i.e. bfs) of the feasible region to an adjacent bfs by changing one basic variable at a time.
- In the searching/moving procedure, the *ratio test* ensures that the basic solution in each iteration remains feasible (i.e. satisfies all constraints). The method ceases when no further improvement in the value of the objective function
- For any LP with  $m$  constraints, two bfs are said to be “adjacent” if their bases have  $m - 1$  basic variables in common.

## Example

- Solve:
- $$\begin{array}{ll}\min z = & -x_1 - 2x_2 \\ \text{s.t.} & -2x_1 + x_2 \leq 2 \\ & -x_1 + 2x_2 \leq 7 \\ & x_1 \leq 3 \\ & x_1, x_2 \geq 0\end{array}$$
- Standard form:
- $$\begin{array}{llll}\min z = & -x_1 - 2x_2 \\ \text{s.t.} & -2x_1 + x_2 + & & = 2 \\ & -x_1 + 2x_2 + & & = 7 \\ & x_1 + & & = 3 \\ & x_1, x_2, & & \geq 0\end{array}$$
- Each of the constraints has a \_\_\_\_\_ variable.
- $x_B = ( \quad )$ ;  $x_N = ( \quad )$ ;
- Hence **bfs**  $x = ( \quad )$  and the corresponding value of  $z =$

## Example

➤ Finding an *adjacent bfs* to improve  $z$ :

(What an adjacent bfs?)

1. Express every component of  $x_B$  in terms of  $x_N$  :

2. Express  $z$  in equality form:

3. All OF coefficients for  $x_N$  are positive/negative, chose the one with most positive/negative coefficient to enter basis:

To improve  $z$  chose \_\_\_\_\_, and let \_\_\_\_\_ = 0.

3. To determine the limits of increase for \_\_\_\_\_ solve:

Hence \_\_\_\_\_ is entering the basis and \_\_\_\_\_ is leaving the basis

## Example

- New values for components:

New *bfs*  $(x_1, x_2, \text{_____}) = ( \text{_____} )$  and  $z =$

- New  $x_B = ( \text{_____} )$ ;  $x_N = ( \text{_____} )$

- Express  $z$  and every component of  $x_B$  in terms of  $x_N$ :

- Can we improve  $z$  further? Some coefficients for  $x_N$  are

## Example

➤ To improve  $z$  choose \_\_\_\_\_, and let \_\_\_\_\_ = 0.

To determine the limits of increase of \_\_\_\_\_ solve:

➤ New values for components:

➤ New  $bfs$   $(x_1, x_2, x_3, x_4, x_5) = ( \quad )$  and  $z =$

➤ New  $x_B = ( \quad ); x_N = ( \quad );$

....and so on...

# Simplex Method in a general form

$$\triangleright \min z = c^T x$$

$$\text{s.t.} \quad Ax = b,$$

$$x \geq 0$$

where

$$x =$$

$$c =$$

$$b =$$

$$A = [A_1, A_2, \dots, A_n] =$$

$$\text{rank } A =$$

$$n \quad m$$





# Simplex Method in a general form

➤ Select  $m$  variables with linear independent columns in  $A$ :

$x_B$  - basis;  $B(m \times m)$  - basic matrix;

$x_N$  - non-basis;  $N(m \times (n - m))$  -non-basic matrix.

Then

$$x^T = [ \quad | \quad ]$$

➤ Re-write the LP in a *partition form*:

$$c^T = [ \quad | \quad ]$$

$$A = [ \quad | \quad ]$$

# Simplex Method in a general form

- Step 1: current *bfs* :  $x_N =$  ; hence
- Step 2: to find adjacent *bfs* formulate  $z$  and  $x_B$  in terms of  $x_N$ :

## Reduced cost

Reduced cost of a non-basic variable:  
**(for the min problem!)**

- If all  $c_N^T \leq 0$ , then  $z$  can/cannot be improved
- There is  $c_{N_t}^T > 0$ : then  $z$  can/cannot be improved

## Reduced cost

- There is  $c_{N_t}^T > 0$ : decide what variable is entering/leaving:
  1. Select non-basic variable \_\_\_\_\_ with the largest/smallest  $\hat{c}_t$  among all  $\hat{c}_N$  \_\_\_\_\_
  2. Ratio Test:
    - i. express  $x_B$  in terms of  $x_N$ :
    - ii. Decide what component of  $x_B$  is leaving:

# Simplex Method in algebraic form summary

➤  $\min$  (or  $\max$ )  $z = c^T x$

s.t.  $Ax = b,$

$x \geq 0,$

where  $b \geq 0$ .

➤ Obtain the initial bfs;

➤ Compute the vector  $\widehat{c}_N^T =$

- If  $\widehat{c}_N^T \leq 0$  ( $\widehat{c}_N^T \geq 0$ ), then the bfs is \_\_\_\_\_
- Otherwise select  $x_t$  with  $\widehat{c}_{N_t}^T > 0$  which is the most \_\_\_\_\_  
(with  $\widehat{c}_{N_t}^T < 0$  which is the most \_\_\_\_\_ )

➤ Compute  $\widehat{A}_t =$  \_\_\_\_\_,  $\widehat{b}_t$  \_\_\_\_\_. If  $\widehat{A}_t \leq 0$ , the LP is \_\_\_\_\_

➤ Otherwise chose  $s =$  \_\_\_\_\_

➤ Select  $(x_B)_s$  as the leaving component.

# Simplex Method in tableau form

➤ Tableau form:

basis	$\mathbf{x}$	rhs
$z$	$\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{A} - \mathbf{c}^T$ $= \hat{\mathbf{c}}^T$	$\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b}$
$\mathbf{x}_B$	$\mathbf{B}^{-1} \mathbf{A}$ $= \hat{\mathbf{A}}$	$\mathbf{B}^{-1} \mathbf{b}$ $= \hat{\mathbf{b}}$

➤ Decomposition of the tableau on  $x_B$  and  $x_N$ :

basis	$\mathbf{x}_N$	$\mathbf{x}_B$	rhs
$z$	$\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{N} - \mathbf{c}_N^T$	$\mathbf{0}^T$	$\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b}$
$\mathbf{x}_B$	$\mathbf{B}^{-1} \mathbf{N}$	$\mathbf{I}$	$\mathbf{B}^{-1} \mathbf{b}$

## Example

➤ Solve:

$$\begin{array}{ll}\min z = & -x_1 - 2x_2 \\ \text{s.t.} & -2x_1 + x_2 \leq 2 \\ & -x_1 + 2x_2 \leq 7 \\ & x_1 \leq 3 \\ & x_1, x_2 \geq 0\end{array}$$

➤ Standard form:

$$\begin{array}{llll}\min z = & -x_1 - 2x_2 \\ \text{s.t.} & -2x_1 + x_2 + & & = 2 \\ & -x_1 + 2x_2 + & & = 7 \\ & x_1 + & & = 3 \\ & x_1, x_2, & & \geq 0\end{array}$$

# Example



## Example 2 – unique optimal solution

➤ Solve:

$$\begin{aligned} \min z &= x_1 + x_2 - 4x_3 \\ \text{s.t.} \quad & x_1 + x_2 + 2x_3 + x_4 = 9 \\ & x_1 + x_2 - x_3 + x_5 = 2 \\ & -x_1 + x_2 + x_3 + x_6 = 4 \\ & x_1, x_2, x_3, x_4, x_5, x_6 \geq 0 \end{aligned}$$

## Example 2 – unique optimal solution

## Example 3 – unbounded problem

- Standard form:  $\max z = 2x_1 + 3x_2$   
 $s.t.$   $x_1 - x_2 + s_1 = 1$   
 $x_1 - 2x_2 + s_2 = 2$   
 $x_1, x_2, s_1, s_2 \geq 0$

- This problem is \_\_\_\_\_.

## Example 4 – infinite number of optimal solutions

➤ Standard form:

$$\min z = -3x_1 - x_2 - \frac{1}{2}x_3$$

s.t.

$$6x_1 - x_3 + s_1 = 12$$

$$x_2 + x_3 + s_2 = 2$$

$$x_1, x_2, x_3, s_1, s_2 \geq 0$$

➤ Solution in a tableau form:

basis	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	rhs
$z$	3	1	$\frac{1}{2}$	0	0	0
$s_1$	<span style="border: 1px solid black;">6</span>	0	-1	1	0	12
$s_2$	0	1	1	0	1	10
$z$	0	1	1	$-\frac{1}{2}$	0	-6
$x_1$	1	0	$-\frac{1}{6}$	$\frac{1}{6}$	0	2
$s_2$	0	<span style="border: 1px solid black;">1</span>	1	0	1	10
$z$	0	0	0	$-\frac{1}{2}$	$-\frac{1}{2}$	-16
$x_1$	1	0	$-\frac{1}{6}$	$\frac{1}{6}$	0	2
$x_2$	0	1	<span style="border: 1px solid black;">1</span>	0	1	10
$z$	0	0	0	$-\frac{1}{2}$	$-\frac{1}{2}$	-16
$x_1$	1	$\frac{1}{6}$	0	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{11}{3}$
$x_3$	0	1	1	0	1	10

# Convergence and degeneracy of the Simplex Method

- Consider:  $\min z = -\frac{3}{4}x_1 + 150x_2 - \frac{1}{50}x_3 + 6x_4$
- s.t.  $\frac{1}{4}x_1 - 60x_2 - \frac{1}{25}x_3 + 9x_4 + x_5 = 0$
- $\frac{1}{2}x_1 - 90x_2 - \frac{1}{50}x_3 + 3x_4 + x_6 = 0$
- $x_3 + x_7 = 1$
- $x_1, x_2, x_3, x_4, x_5, x_6, x_7 \geq 0$

- Initial tableau:

basis	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	rhs
$z$	$\frac{3}{4}$	-150	$\frac{1}{50}$	-6	0	0	0	0
$x_5$	$\frac{1}{4}$	-60	$-\frac{1}{25}$	9	1	0	0	0
$x_6$	$\frac{1}{2}$	-90	$-\frac{1}{50}$	3	0	1	0	0
$x_7$	0	0	1	0	0	0	1	1

# Convergence and degeneracy of the Simplex Method

➤ After six iterations:

Iteration	$\mathbf{x}_B$	$z$ value
0	$(x_5, x_6, x_7)$	0
1	$(x_1, x_6, x_7)$	0
2	$(x_1, x_2, x_7)$	0
3	$(x_3, x_2, x_7)$	0
4	$(x_3, x_4, x_7)$	0
5	$(x_5, x_4, x_7)$	0
6	$(x_5, x_6, x_7)$	0

Cycling!

➤ To avoid cycling  $rhs$  may be changed:

$$b' = (0.0000001274, 0.000000000432, 1)^T$$

## Example

➤ Solve:

$$\begin{aligned} \min z &= 2x_1 + 3x_2 \\ \text{s.t.} \quad &\frac{1}{2}x_1 + \frac{1}{4}x_2 \leq 4 \\ &x_1 + 3x_2 \geq 20 \\ &x_1 + x_2 = 10 \\ &x_1, x_2 \geq 0 \end{aligned}$$

➤ Standard form:

$\min z = 2x_1 + 3x_2$	original problem (I)
$\text{s.t.} \quad \frac{1}{2}x_1 + \frac{1}{4}x_2$	$= 4$
$x_1 + 3x_2$	$= 20$
$x_1 + x_2$	$= 10$
$x_1, x_2,$	$\geq 0$

- Issues:
- *The initial solution*
  - *The constraints*

## Example – addressing the issues

- Introduce artificial variables:

$\min z = 2x_1 + 3x_2$	modified problem (II)
s.t. $\frac{1}{2}x_1 + \frac{1}{4}x_2$	$= 4$
$x_1 + 3x_2$	$= 20$
$x_1 + x_2$	$= 10$
$x_1, x_2,$	$\geq 0$

- **Issues again:** optimal solution for (II) is (0,0,4,20,10). Is it feasible for (I)?



## Example – addressing the issues

➤ Let's introduce "Big ***M***":

$$\begin{array}{llll}
 \text{➤ } \min z = 2x_1 + 3x_2 + & & & \text{(II)} \\
 & \text{s.t.} & \frac{1}{2}x_1 + \frac{1}{4}x_2 & = 4 \\
 & & x_1 + 3x_2 & = 20 \\
 & & x_1 + x_2 & = 10 \\
 & & x_1, x_2, & \geq 0
 \end{array}$$

# Big M method

1. Make all  $rhs \geq 0$ ;
2. Add slack/substract excess variables to make equality constraints;
3. For each constraint  $i$  *without slack* add an artificial variable  $a_i$ ;
4. For each  $a_i$  add  $Ma_i$  for min problems and subtract  $Ma_i$  for max problems.
5. Solve the modified problem (II) with Simplex method.

# Big M method

- If in optimal solution for (II) all  $a_i = \underline{\hspace{1cm}}$  , then it is                                  for (I)
- If in optimal solution for (II) at least one  $a_i > \underline{\hspace{1cm}}$ , then it is                                  for (I)
- If (II) is unbounded and all  $a_i = \underline{\hspace{1cm}}$  then (I) is
- If (II) is unbounded and one or more  $a_i > \underline{\hspace{1cm}}$  then (I) is either infeasible or unbounded

## Example 1

$$\triangleright \min z = 2x_1 + 3x_2$$

$$\text{s.t.} \quad \frac{1}{2}x_1 + \frac{1}{4}x_2 \leq 4$$

$$x_1 + 3x_2 \geq 36$$

$$x_1 + x_2 = 10$$

$$x_1, x_2 \geq 0$$

# Example 1